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For Immediate Release

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AEGIS Provides 3D Model Content for iPad Military Simulation Game

Huntsville, Alabama (September 8, 2011) - The AEGIS Technologies Group provided 3D model content from their 3D Elements Model Library for the iPad Military Simulation game called ArmedForceHD. The game was released on August 21 by Airborne Games, LLC, and is currently being sold and distributed on iTunes.

3D Elements is a Real-Time Library of 3D models optimized for the simulation and training market. The models are also being used by analysts for homeland defense security applications. While this is not the first use of the models in a game environment, this is the first time the models have been used for an iPad game application. AEGIS 3D Elements models have previously been used in VBS2 game based training environments.

"We worked with AEGIS Technologies on several of our models because we liked the quality and detail of the model they provided and they were flexible in providing us the formats we like to use in our game environment," said Victor Gerth, President of Airborne Games, LLC. "AEGIS had a wide variety of models to select from, providing us creative freedom while developing the storyboard and strategies for the game."

Gerth added, "It became obvious to our team that AEGIS spent a lot of time researching the details required to present a realist 3D model while keeping in mind the processing capabilities of the platform we were targeting. And if we had questions or concerns, we could engage the AEGIS Subject Matter Expert and receive the information we required."

"We are very excited to be included in the ArmedForceHD game," said David King, AEGIS Vice President of Simulation Development. "Airborne Games was great to work with and very knowledgeable in game theory and techniques that were helpful to our team. We look forward to showing off our models in ArmedForceHD."

AEGIS Director of Sales Scott Passon said, "All of us at AEGIS place a high value on the relationship we

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have developed with Airborne Games. The quantity and quality of the military models we have in the 3D Elements library provides a game company instant content optimized for a real time environment which makes it very attractive to them. Airborne leveraged the multiple Levels-of-Details we provided allowing them to fine tune game play performance. Airborne also used our high res models for still renderings and used lower Levels-of-Details in the real-time environment, which saved them a lot of money during their production phase. Airborne involved us from the beginning which made it easy to deliver a quality product for their game.”

Download the game at <http://itunes.apple.com/us/app/armedforcehd/id449487719?ls=1&mt=8>

See the 3D Elements Library at www.realtime3dmodels.com

About The Aegis Technologies Group Inc.

The Aegis Technologies Group is a privately held small business headquartered in Huntsville, Alabama, USA, that provides expert modeling & simulation (M&S) and nanotechnology development services to industries throughout the world. The company’s products and services include simulation software and training systems; warfighter exercise support; simulation development and integration; geospatial programs; systems engineering and analysis; verification, validation, and accreditation (VV&A); and test and evaluation support. Aegis’ Nanogenesis Division excels in advancing cutting edge micro and nanoscale technologies from concept to deployment with applications ranging from defense to energy to biotechnology. www.aegistg.com

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